

# PR@SS KIT

7-12.06.2022

BELGIUM IS DESIGN  
MILAN DESIGN WEEK 2022  
SALON SATELLITE

BELGIUM IS DESIGN



7-12 JUNE 2022

MILAN

FROM 7

MIL

TO 12 JUN

JUN

2022

MILAN

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# BELGIUM IS DESIGN AT THE MILAN DESIGN WEEK 2022

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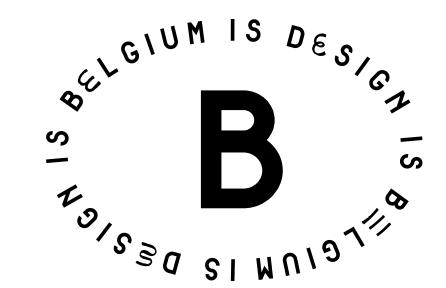
Belgium is Design promotes Belgian design talent internationally and connects design professionals at key events and B2B meetings, from Brussels to Milan, via Paris and New York.

Acting as a real springboard in the career of designers after their studies and beginnings in their profession, the SaloneSatellite takes place at the heart of the Salone del Mobile.Milano (7-12.06.2022) which celebrates its 60th anniversary.

Reserved for designers under the age of 35, the SaloneSatellite provides an opportunity to make important encounters that lead to fundamental reflections (organization, production, logistics, distribution) and even to collaborations with manufacturers, publishers and other professionals in the furniture and decoration market, in search of the products of tomorrow. With its theme "Designing for our future selves/Progettare per i nostri domani", the fair invites a reflection on inclusive design or how to promote autonomy and comfort as well as movement, ease of use and safety for all.

With this annual appointment, Belgium is Design proudly pursues its objective: to generate new and lasting links between all design players - from designers and entrepreneurs to the press and the general public - and to report on the positive developments and changes in the field of industrial production that influence our society.

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# THE NEW BELGIANS

EMERGING DESIGN WITH A COMMITMENT TO A MORE SUSTAINABLE FUTURE

Quality, know-how and innovative perspectives for the individual and the community, with a touch of offbeat humor, characterize the selection of projects supported by Belgium is Design for the 2022 edition of the SaloneSatellite - the largest to date.

The designers:

Alice Emery / Amorce Studio / Studio BISKT / Chanel Kapitanj / Daan De Wit Studio / De Angelis Design / Elias Van Orshaegen / Fractall (Arne Desmet) / Gilles Werbrouck x Hugues Loinard / Olivier Vitry – Claisse Architectures / Studio PART / Wouter Persyn / Studio Tim Somers

These 13 studios explore the opportunities between science, technology and art as well as the combination between industrial processes and craftsmanship. Through assembling old and experimental methods the designers shape new objects in a variety of geometric shapes and diverse uses.

Steel, wood, stoneware and plaster. These are just a few of the materials used. But also non-obvious materials and surprising techniques were applied, such as magnetic tape, leftovers from railwagon floors or chemical processes that transform materials in exciting new forms. All these handmade or industrial produced objects blur the line between furniture and art, bringing together the worlds of industry and craft in a series of unique pieces.

This new generation reflects a renewed and global approach to design where sustainability, flexibility and customization become essential. Economic expectations in Europe and the responsible and inclusive dimension of brands and their products are now factors of choice for individuals and companies, as are beauty and new materials, designs and uses.



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ALICE EMERY is an industrial designer and cabinetmaker. She grew up in Paris and trained in Tournai (B) and Brussels.

With the use of sustainable materials and the revaluation of different skills, craftsmanship is really highlighted through design. With her creations, she tries to combine craftsmanship and industrial processes. Creating knowing that the objects will last over time is necessary today.



← PICO BELLO, 2021

Rug

100% wool produced in France by Fonty.

Made with the semi-industrial handtufting technique.

100% cotton backings recovered from a bankrupt factory in Tournai.

200 cm x 90 cm

*Pico Bello* is a carpet made to echo the *Orion* desk. The semi-circular shape on the floor is a mirror reflection of the furniture's arc. The colours are inspired by the table top and the Macassar ebony veneer. The marbled pattern is a reference to the flames in the wood.

Each geometric shape stands out through a play of heights and from the floor like a simplified landscape seen from above. The raw wool adds a textured aspect creating different sensory games between *Orion* and *Pico Bello*. The work space then becomes a comfort bubble. The anodised aluminium finish contrasts with the orange velvet cushions or the Belgian bluestone shelf.

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↑ ORION, 2015

Desk

Blackened pearwood multiplex and Macassar ebony veneer, brass cuff and inlaid fibre optics

L 165cm x W 60cm x H 90cm

*Orion* is a hanging desk that allows the user to nestle into the workspace.

The beauty of the Macassar ebony veins and the fibre optic light points that draw a constellation in the wood give the sensation of being enveloped in a milky way.



# AMORCE STUDIO

AMORCE is a design studio created by VINCENT LONG and WILLIAM FOURNIE in 2015.

Located in Brussels, the studio designs and produces objects, as well as urban and interior design.

Their work is inspired by artisanal techniques combined with contemporary materials. The designers create by merging their skills and expertise to ensure the follow-up of the project from the first drawing to the manufacturing.

AMORCE tries to balance technique, creativity and simplicity in order to create functional, legible objects that the user can make his own. The studio also works on public development projects in order to make urban spaces more pleasant and to create a social connection.



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← WAITING SHELF, 2021  
Shelf (prototype)  
Metal and glass  
Size of one module 80 cm x 100 cm

The design of the project is based on several aspects. It refers to the memory of an emblematic object of childhood.

The assembly techniques allow for the modularity of the shelves and the structure in height and width.



↑ GARY, 2021  
Shelf  
Metal  
110 cm x 60 cm

The structure of the *Gary* shelf is made of raw steel and the shelves are made of lacquered sheet metal.

The different depths, dimensions, arrangement of the shelves and the interweaving of the structure give this shelf an architectural dimension.

Created in 2017, the studio is active in the field of Design and Metal work. It aims to create objects and projects for editors and clients: interior design as well as welding works.

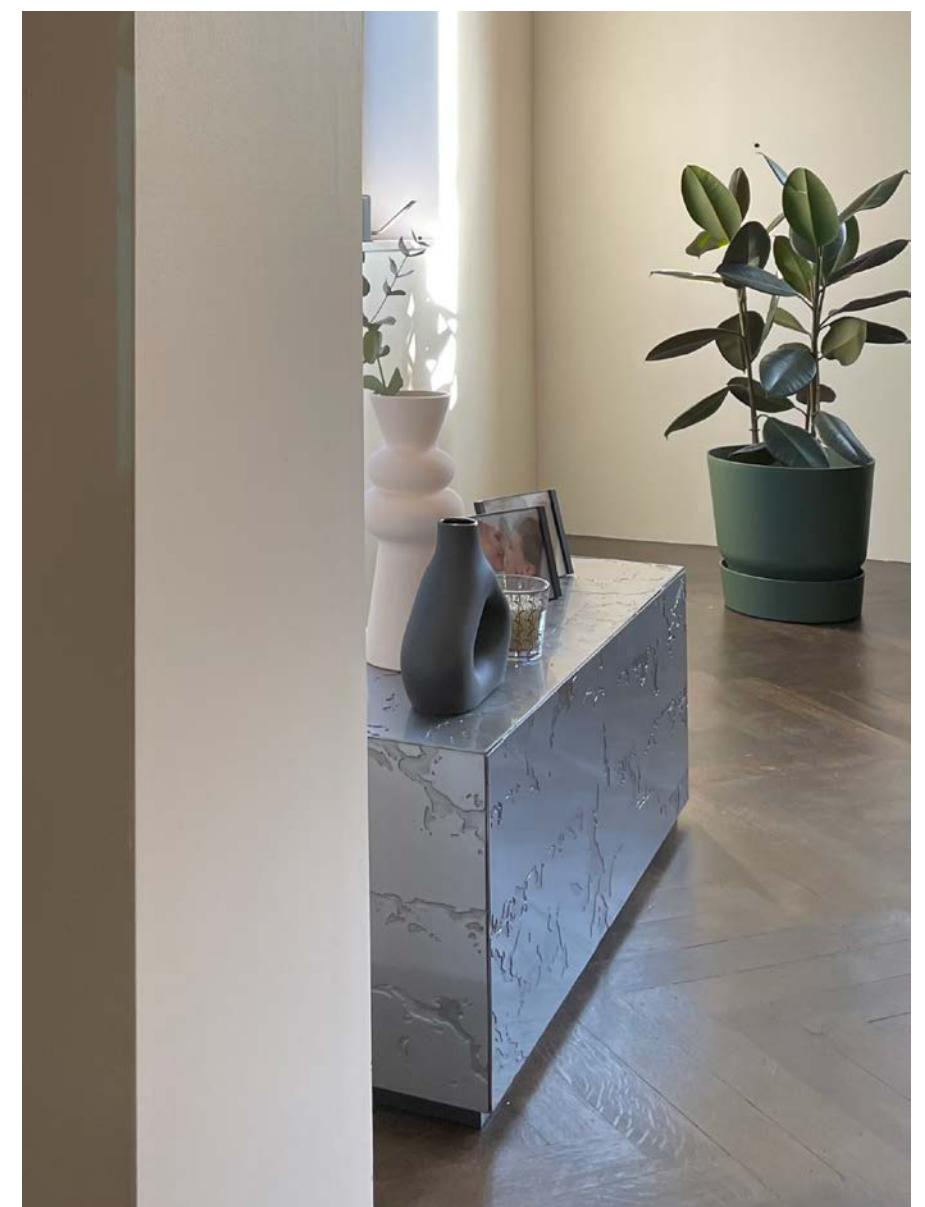
CHANEL KAPITANJ's desire to touch different materials, study them and see them take shape through different processes to create objects led her to study industrial design. Her fascination with metals and manual work also led her to study industrial metallurgy and welding.



↔ COFFEE TABLE  
Textured steel  
90 cm x 31 cm x 38 cm

The designs are handmade and etched by a chemical process with time control. The obtained result and the depth of the bite are random. Each piece is therefore unique. It is then cleaned, sanded and varnished in a kiln.

Available in other shapes and sizes, in steel or black patina.



DAAN DE WIT (°1995) is an object and furniture designer. In 2018 he graduated in postgraduate furniture design after completing his bachelor's degree in interior design in Brussels. Before opening his own studio in 2019, he gained experience in various architecture and design studios, such as Junya Ishigami+associates in Tokyo.

In his studio he focuses on small collections of functional objects derived from a cross-pollinated mix of techniques and materials.



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← BEETLE STOOL, 2021  
Heat treated stainless steel  
38 cm x 38 cm x 42 cm

The *Beetle Stool* is an ode to the wondrous creature that attracted the designer into nature. From a combination of material experiments and the need for a multifunctional stool for his own use, Daan De Wit designed a stool with subtle details of a beetle.

Three legs and a seat were individually extracted from a stainless steel sheet, then folded, welded and polished. Finally, they were heat-treated to extract the color from the material. These polished colors and beetle-like shapes make the designer dream back to those days as kid.

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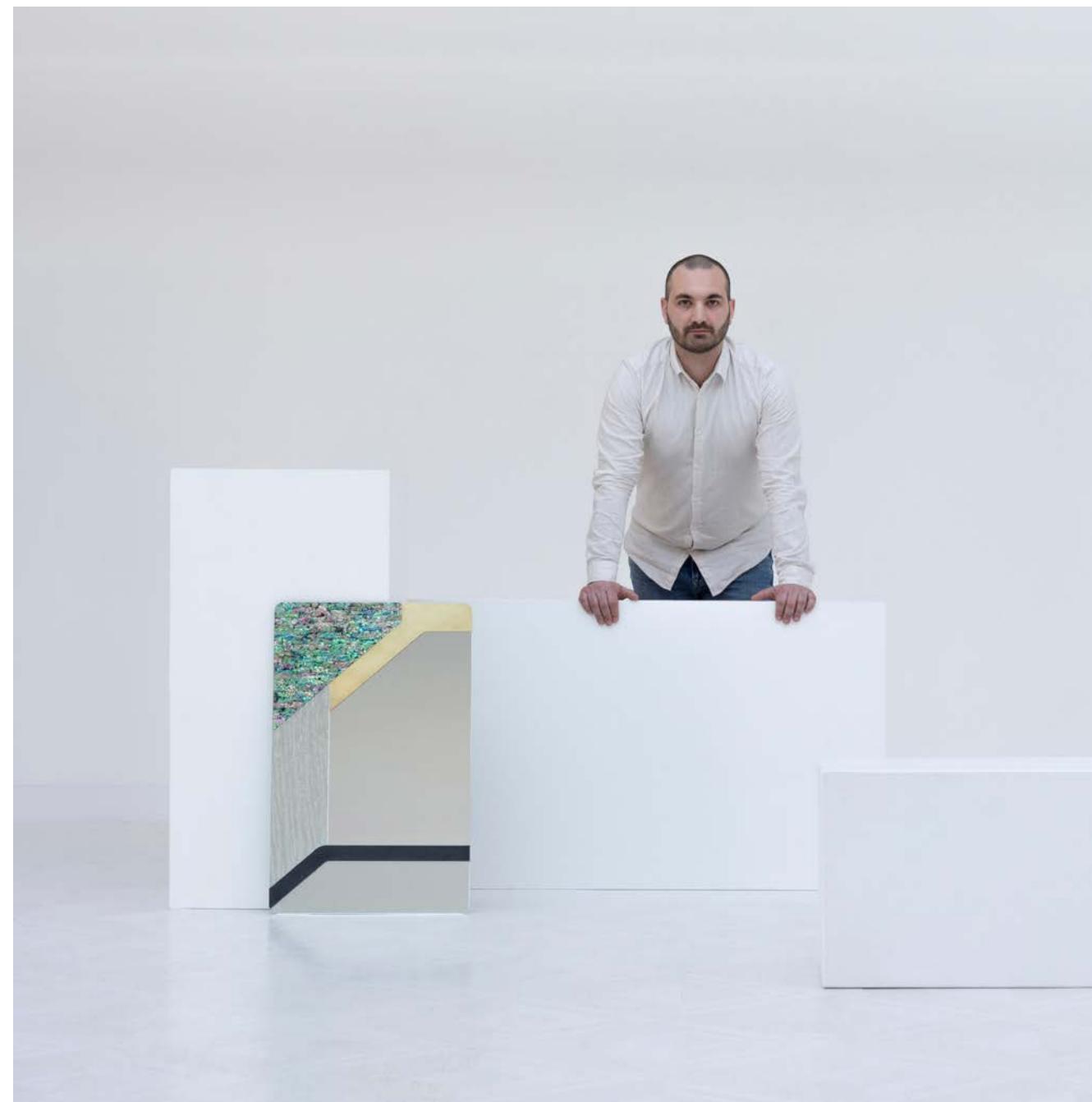
↑ STRATUM SAXUM, 2022  
Table  
Bamboo  
Ø 120 cm x H 75 cm

The *Stratum* collection is based on a material conscious technique that allows to create objects with as little material as possible and an almost wasteless result. By cutting sheet material into concentric layers and assembling them by hand, the designer obtains hollow, conical and organically shaped objects which are handmade in his studio. They are produced in small scale and mostly on demand. This process prevents overproduction.

daandewit

DE ANGELIS DESIGN is a multidisciplinary studio. JIMMY DE ANGELIS creates according to his desires and has no limits. He has a great affinity with light but can also produce furniture or jewellery. His style is light and generally composed of curves. With a strong technical background, he carries out all his projects himself.

De Angelis Design focuses on creating unique products. In this sense, the designer likes to propose projects that are completely customisable in terms of both technique and implementation - which means that no two pieces are identical - or in terms of the material, which is always different from one piece to another. The studio navigates between art, science and technology.



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← VETRO, 2021  
Mirror  
Glass, stone, metal, mother-of-pearl  
40 cm x 60 cm

*Vetro* is a collection of mirrors made of different types of materials that are precisely matched to each other. The mirror base, on top of which pieces of glass of different textures are added, is highlighted by stone, metal and mother-of-pearl.

This geometric version, made of exclusive materials, is a reinterpretation of our old stained glass windows.



↑ MISTO, 2021  
Coffee table  
Carrara marble, slate, steel  
110 cm x 45 cm

*Misto* is a modular coffee table consisting of a main table top and a removable shelf that allows the table to be extended or used as a sofa end.

The main table top is made of white hand-crafted Carrara marble, the first leg is made of black slate and the second leg is made of translucent tubes in which the removable table is placed. The latter is composed of a steel base and a slate top. The main part, imposing, is balanced on two legs with very different aesthetics. The first one is made of transparencies and curves. The second one is more massive and underlined by metal elements with colours oscillating between mauve, green and blue. The removable table, with its slender leg and the same variable colour details as the main table, creates harmony.

© Christophe Bustin

# ELIAS VAN ORSHAEGEN

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SaloneSatellite 2022

ELIAS VAN ORSHAEGEN covers a variety of projects that range from designing and building interiors, furniture and scenography projects. Rooted in a hands-on investigation, he explores materials, techniques, waste streams and their uses.

Challenging our perceptions, his approach entails a thinking doing philosophy where intuition, atmosphere, and the sensory qualities of materials are central.



← GUARO, 2021  
Side table  
Tropical wood and second life aluminium  
55 cm x 40 cm x 32 cm`

Tropical remnants of seventy-year-old train car floors enter into dialogue with excess and scratched aluminum.

Reflecting a distant past and a near present, they breathe the characteristic grain of a lifetime of use. Both analogously echo their surroundings, showing us how the intuitive, sensory desire for the reuse of materials touches the object in its purest form.



↑ STATERA, 2022  
Mirror  
Steel and chromed aluminium  
140 cm x 120 cm x Ø 40 cm

Statera mirrors in motion is an intuitive search for purity where the mirror acts through equilibrium and moves through wind. It gives a dreamy reflection of reality and focuses on balance.

A collaboration with Brent Herdewyn & Gijs Notelteirs. A new version with a chromed aluminium mirror contrasting with raw steel will be presented at the SaloneSatellite.

# FRACTALL

FRACTALL was founded by ARNE DESMET. Inspired by patterns and textures found in nature and fascinated by man-made materials and production processes, the objects in Fractall's collections appear both natural and industrial.

The studio's aim is to embrace technological production processes, while adding a sense of humanity to it. Despite their sculptural appearance, each object is highly functional. Remnants of the production processes are often exposed, aiming to celebrate the materials in their pure form and the production processes that led to the creation of each object.



← HENGЕ, 2021  
Bench  
Waxed aluminium  
44 cm x 108 cm x 79 cm

*Henge* takes inspiration from the ancient circular stone structures, of which the iconic 'Stonehenge' is the most famous one. The *Henge* bench translates these cues into a curved seat supported by 3 columns, placed at irregular angles. This imperfection and the weathered black gradient finish allude to the impermanence of matter over time. Due to the modular design, 6 benches can take the shape of a circle, or when placed in a ribbon shape, they can form any desired composition.

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↑ DISRUPT, 2021  
Tables  
Electroplated steel  
46 cm x 44 cm x 44 cm or 34 cm x 75 cm x 42 cm

The shapes of the *Disrupt* tables are inspired by the jagged edges formed by earth cracks. By means of irregular patterns, the object looks natural, as if it wasn't created through an industrial process. This conceptual idea has been carried through in the form of the legs, which look as if they were torn apart after they once formed one whole. The tables come in two versions: a low and wide and a tall narrow version.

## Fractall.

OLIVIER VITRY is an architect and administrator at CLAISSÉ ARCHITECTURES. In collaboration with his partners, he passionately develops architectural projects, with particular attention to the details that create or recreate unique spaces.

Olivier Vitry personally designs furniture with the same approach, both in the materials used and in the assemblies. In his research, modularity is important. We live in a world in perpetual motion, a reality that he always likes to illustrate in his projects. It matters to him that the user can take possession, develop and finalise the object according to his own desires.



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← STOOL TABLE, 2020  
Side table and stool  
Anodised aluminium, velvet, Belgian bluestone  
60 cm x 60 cm x 45 cm

*Stool table* is a hybrid object between a side table and a stool.

This object is composed of a base into which an element is inserted that can be turned over to transform it into a coffee table or a stool. This piece of furniture is also designed in the shape of an hourglass so that several elements can be assembled together.

The anodised aluminium finish contrasts with the orange velvet cushions or the Belgian bluestone shelf.

↑ BILBOQUET, 2020  
Lamp  
Ceramic, dichromate steel, walnut, ash  
Ball Ø 15 cm, support Ø 8 cm - 4,8 cm and H 17 cm

*Bilboquet lamp* is a reinterpretation of the bilboquet toy.

The lamp is contained in a ball and, as in the game, it is placed on a base thanks to the hole in the sphere. In contrast to the game, the ball has not only one hole, but eight, allowing the lamp to be oriented in different directions.

The ball is made of walnut or ash wood, in order to recall the handcrafted wood used for the bilboquet, or of bichromate steel, in order to reflect the light through this interesting iridescent finish.



© Eline Willaert



# STUDIO BISKT

STUDIO BISKT is the studio founded in 2018 by CHARLOTTE GIGAN and MARTIN DUCHÈNE.

At the crossroads of art and design, their collaboration is characterized by their duality and the contrast that gather them, a dual universe where ideas arise from hybridizations between industrial processes and manual skills.

The duo pays particular attention to the way the object is created. The multiple experiments participate in the emergence of new forms and functions that draw their inspiration from the architectural and industrial fields.



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← TULUMBA, 2021  
Vases  
Glazed stoneware  
12 cm x 8 cm x 35 cm

*Tulumba* perfectly embodies the desire to bring together the worlds of industry and craft. Born from an industrial process, this vase seems to come alive under the intervention of the hand. The almost vegetal dialogue between these two columns gives each piece a unique character.



↑ BALIK, 2020  
Bench  
Glazed stoneware, powder-coated steel  
120 cm x 35 cm x 45 cm

With its nomadic appearance and the materials of which it is made, *Balik* is in essence both fragile and robust. In this reinterpretation of the seat, Studio Biskt has created a metal base which, like two banks, is joined by an extruded earth base. Enamelled in different colours, *Balik* aspires to the outdoors and evokes, in its composition and possibility of assembly, multiple variations.

# STUDIO GILLES WERBROUCK HUGUES LOINARD STUDIO

GILLES WERBROUCK (textile designer) and HUGUES LOINARD (visual artist) collaborated on developing experimental objects mixing plaster molding and magnetic tape crochet.

The result of the hybridization of the two designers' work acquires a singular plastic and mechanical quality granting great freedom in production. The textile appearing randomly on the surface of the plaster captures the light and improves the robustness of each creation.

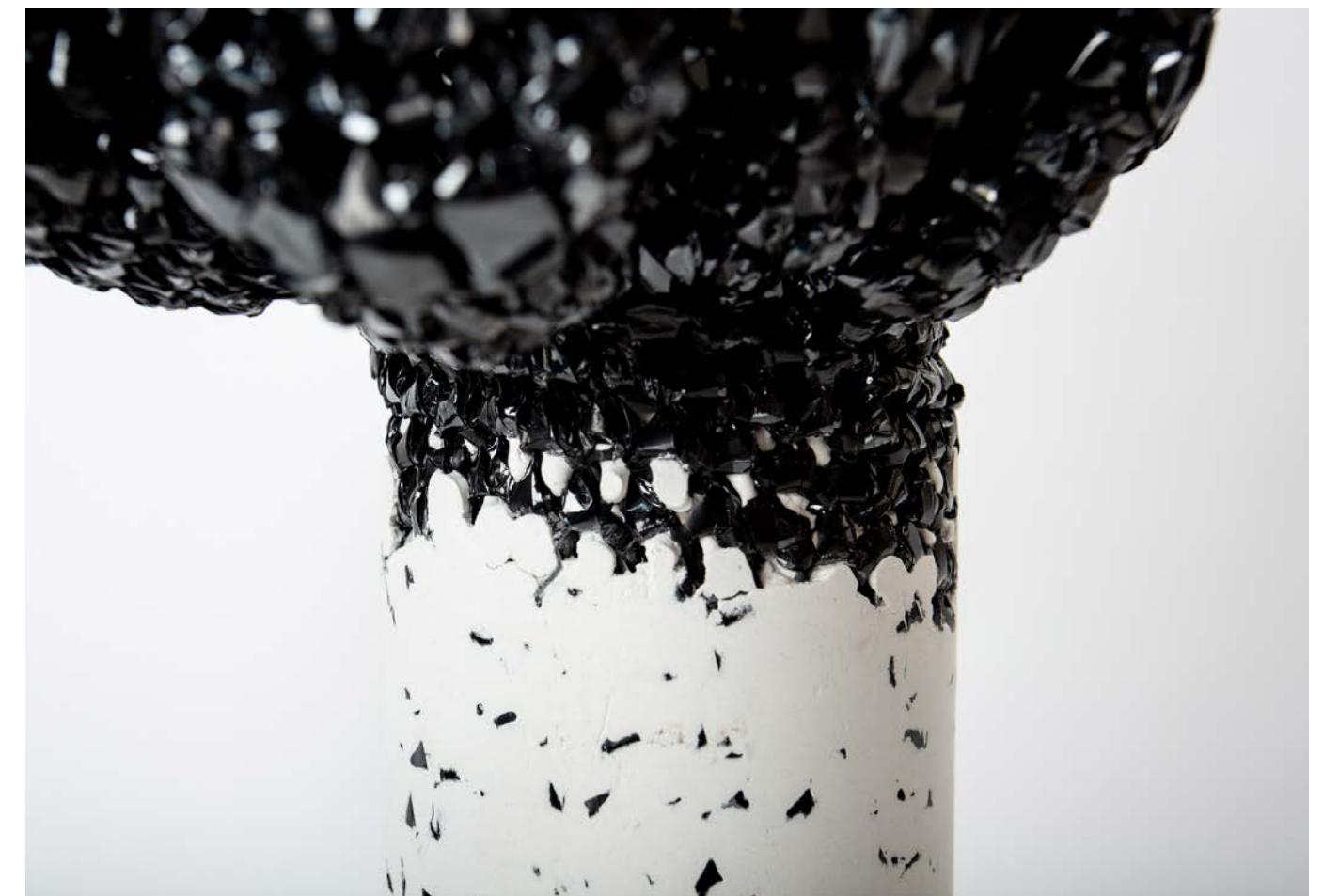
In order to highlight this formula, the duo produced a series of lamps, the lampshade emerging delicately from the plaster base revealing the aesthetic quality of the VHS crochet work through which the light is filtered.



↔ LAMP, 2021  
Magnetic tape crochet fabric and plaster  
50 cm x 8 cm

The lamp is made by pouring white plaster on black magnetic tape crochet fabric. Those two elements and materials are then welded together, merged into one single piece: the black crochet lamp shade and an extremely simplified plaster cylinder. The lamp was produced in 36 copies, each developed in the same way and yet unique.

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# STUDIO PART

STUDIO PART (JULIE VAN MULDERS and LENNART VAN UFFELEN) is a conceptual studio and manufacturing atelier that looks at design, not as a single occupation, but as a woven whole in a world of plenty.

Because this world exists of PARTs, never one without another.



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## PARTmanifesto

respect the added sculptural value  
design more than time  
dive into the deep end  
material is colour, don't discriminate  
do not fear the empty space  
let observation and relations inspire you  
craft consciously  
create wondrous interaction  
structure chaos and disarrange structure  
keep it sun-sided  
be a PART of everything

← π, 2022  
Table  
Rugged sheet metal, clear varnish  
38 cm x Ø 80 cm, custom sizes available

The table  $\pi$ , after the number and the shape, is constructed with as few actions as possible and tries to play off the raw steel instead of hiding it. The asymmetrical base visually guides the viewer's gaze inwards, all around, and also provides functional space for seating. The thin sheet material, connected using the same custom bolt technique as used in system P5, makes the table seem very light despite its monolithic gravity. A trompe l'oeil, just like a circle itself actually.



© Amber

↑ SYSTEM P4, 2021  
Shelving unit  
Local sonian beech wood (Brussels, B)  
Custom sizes available

Created with the wood grown from a locally planted seed, the SYSTEM P4 owes its origin to the love for the dovetail joint. Maximizing this ancient craft, the designers were able to make a cradle-to-cradle shelving system that does not use any glue and is therefore a supreme example of the conscious crafting they aim to do. The aesthetics, much like the wood joints and the traditional production method, are of a timeless character. Natural minimalism.

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STUDIO TIM SOMERS is a furniture workshop that focuses on the creation of unique and handmade pieces. The projects are a combination of functionality and artistic insights within the craft of woodworking. All of the projects are handmade with great attention to precision and passion, resulting in a durable end result. The production is divided with a fixed collection and assignments on demand. The projects can range from furniture to fixed objects within a space.



← C<sup>1</sup>, 2021  
Chair  
American Walnut  
65 cm x 45 cm x 75 cm

In the design of this chair, Tim has chosen to place the backrest slightly off-centre and to slide the seat more to the front, away from the back. With these small but subtle interventions, entirely new for a chair, he creates a more comfortable sitting position for the user, who can also easily place his arm on the backrest. The chair is only assembled with wood joints, which makes the chair more of a whole.

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↑ STOOL, 2021  
American Walnut and Cherry (may vary)  
45 cm x 20 cm x 45 cm (may vary)

Since it is made with what is available in the workshop, each stool is unique in terms of dimensions and types of wood. In the production of the furniture, different traditional woodworking methods are combined. On the seat is a gouged surface and a dovetail joint connects the seat to one of the legs. The wood is left in its original state as much as possible. In this way, the created piece of furniture are as natural and organic as possible.

# WOUTER PERSYN

WOUTER PERSYN (°1996) studied architecture in Ghent (B) and Barcelona and furniture design in Mechelen (B). With his work he balances between architecture and visual art, between graphic and spatial work.

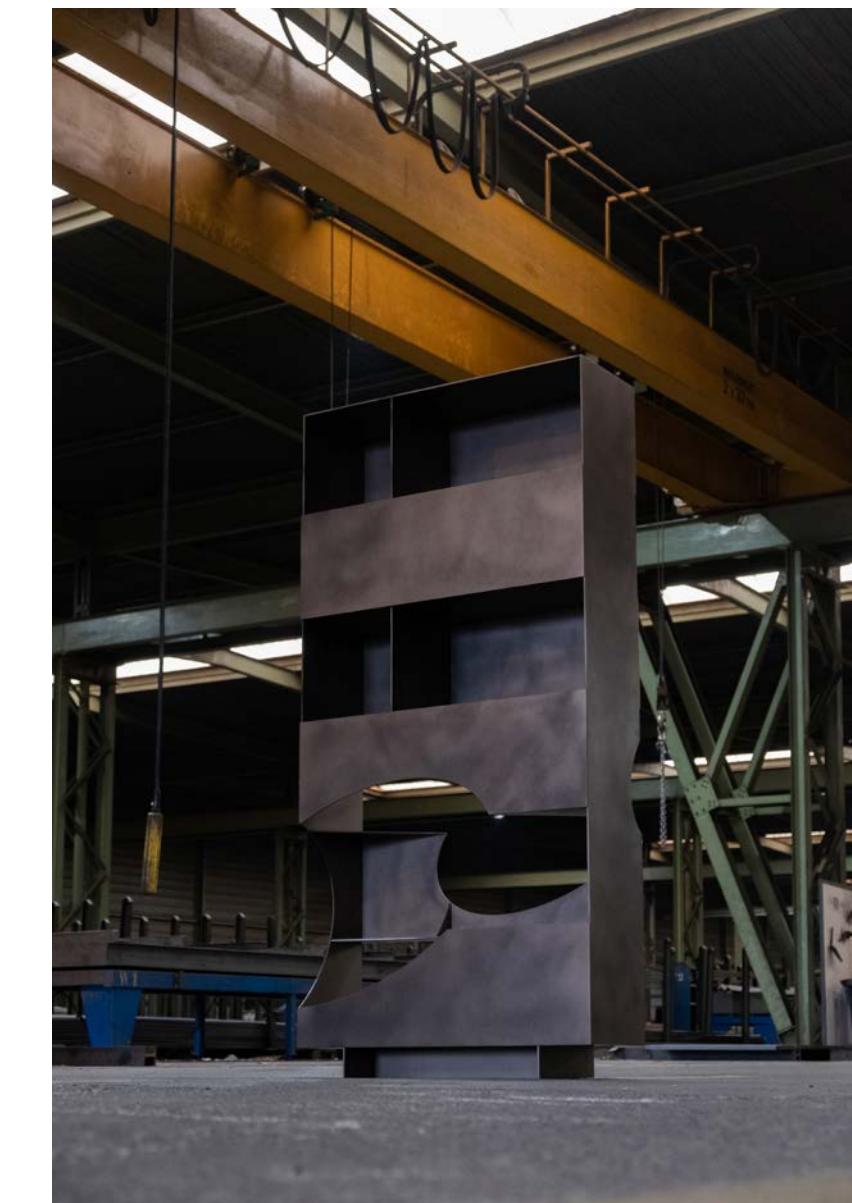
As an architect, designer or artist, he wants to surprise and amaze the viewer by playing with the visual aspect which can be seen in anything he designs or creates, from bright murals to functional art pieces such as the Gordn Steel Series.

His work is inspired by classic Surrealism, or masters such as Gijs Van Vaerenbergh, Felice Varini or Gordon Matta-Clark.



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© ThibautScarciaux

← GORDN, 2021  
Coffee table  
Steel with artisanal surface treatment  
45 cm x 90 cm x 160 cm

Seemingly random openings and cutting lines - inspired by Gordon Matta-Clark - unexpectedly form a perfect geometric shape, turning 3D into 2D and blurring the line between furniture and art. As this coffee table looks either massive or super light, depending on the point of view, users will want to walk around looking for the perfect square.

↑ GORDN, 2021  
Bookcase  
Aluminum with artisanal surface treatment  
22 cm x 10,5 cm x 35 cm, made to measure

Seemingly random openings and cutting lines - inspired by Gordon Matta-Clark - unexpectedly form a perfect geometric shape, turning 3D into 2D and blurring the line between furniture and art. As this bookcase serves as a roomdivider with shelves on both sides and interesting views from either way, users will want to walk around looking for the perfect circle.

# BELGIUM IS DESIGN IS AN INITIATIVE OF

*Wallonie  
Bruxelles  
Design  
Mode*

Embodying Belgian creativity in the design sector and promoting dynamic young businesses that will be the key figures of the future: that is the mission of WALLONIE-BRUXELLES DESIGN MODE (WBDM), the public agency for the promotion of design and fashion which seeks to improve the international visibility of designers from Wallonia and Brussels.

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Flanders DC for Design supports, promotes and connects Flemish entrepreneurs and companies from the design industry, both at the start, growth and professional expansion of their business. Flanders DC provides advice and guidance, opens doors abroad through international actions, brings recognition with, among others, the Henry van de Velde Awards, and inspires and stimulates collaborations.

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MAD, HOME OF  
CREATORS

MAD Brussels wants to give wings to young designers. In addition to promoting and showcasing the Brussels fashion and design sector, the Center for Fashion & Design wants to stimulate, support and encourage creative initiatives. Innovative, sustainable and inclusive entrepreneurship plays a very important role at MAD. Designers can get help in developing their own brand and label.  
Together with a lot of Brussels creative talent, MAD Brussels builds the creative character of the capital.  
MAD main partner for international activities is hub.brussels, the Brussels Business Support Agency.

MAD, HOME OF CREATORS

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